

**WALL PARISH COUNCIL**  
**Out-turn Report 19/20 & Budget 20/21**

	2018/19	2019/20 Actual	2019/20 Budget	Variance	2020/21 Budget
<b><u>RECEIPTS</u></b>					
PRECEPT	10,600.00	11,600.00	11,600.00	0.00	11,845.00
Lengthsman and grass cutting	950.30	950.00	950.00	0.00	710.00
Wall Leaflets	126.62	180.51	170.00	10.51	150.00
Npower Refund	-	0.00	273.93	-273.93	273.93 <b>1</b>
Grants Received	-	75.00	0.00	75.00	-
VAT refunds	857.47	548.35	548.35	0.00	300.00
<b>Gross Receipts</b>	<b>12,534.39</b>	<b>13,353.86</b>	<b>13,542.28</b>	<b>-188.42</b>	<b>13,278.93</b>

<b><u>PAYMENTS</u></b>					
Employee Costs	2,847.84	2,917.44	2,920.00	-2.56	3,005.00
General Administration	1,106.09	1,258.24	1,210.00	48.24	1,300.00
Lengthsman and grass cutting	1,500.00	927.96	1,200.00	-272.04	1,800.00
Speedwatch sign	2,996.93	0.00	0.00	0.00	-
Other Projects	1,155.27	2,389.88	2,200.00	189.88	4,350.00
Car park light	288.07	419.07	289.00	130.07	250.00
Grants paid out	1,300.00	1,987.82	1,990.00	-2.18	2,000.00
Election Cost May 2019	-	0.00	1,600.00	-1,600.00	1,600.00 <b>2</b>
VAT on payments (refundable)	848.62	565.31	550.00	15.31	300.00
<b>Gross Payments</b>	<b>12,042.82</b>	<b>10,465.72</b>	<b>11,959.00</b>	<b>-1,493.28</b>	<b>14,605.00</b>

<b><u>BALANCES</u></b>					
Opening Balance 1 April	13,087.86	13,579.43	13,579.43	0.00	16,467.57 <b>3</b>
Profit (Loss) on year	491.57	2,888.14	1,583.28	1,304.86	-1,326.07
<b>Closing Balance</b>	<b>13,579.43</b>	<b>16,467.57</b>	<b>15,162.71</b>	<b>1,304.86</b>	<b>15,141.50</b>

	2018/19	2019/20 Actual	2019/20 Budget	2020/21 Budget
<b><u>COUNCIL TAX ANALYSIS</u></b>				
Precept	10,600	11,600	11,600	11,845
Apportioned Tax Base	196.10	196.23	196.23	200.40
<b>Resultant Band D Tax</b>	<b>54.05</b>	<b>59.11</b>	<b>59.11</b>	<b>59.10</b>

**Notes**

- 1** Refund was due in 19/20 but not yet received, so now moved to 20/21 budget
- 2** Budgetted in 19/20 but no bill received from LDC, so now moved to 20/21 budget
- 3** Opening Balance 1 April 2020 has been amended to reflect actual balance brought forward